

## **Handout**

### ***It's All in the Concept: The World of the Play***

1. Using an overhead, map out the plot of the play with your students. Create a list of all the characters in the play.
2. After brainstorming with the class, come up with the world of your play. For example Romeo and Juliet could be set in Philadelphia during the race riots of the 1960s.
3. Design the Set. The students in your class need to design the sets for Ilyria, Orsino's Court, Olivia's House and Garden. Assign 8 students to this task of creating a model box set of the scene they are responsible for. They should write a one page series of suggestions about lighting and sound.
4. Design the Props. Assign a prop master and two assistants to work with the set designers. They should create a prop list for every scene in the play. They should include a one page justification of how the props they have chosen are appropriate for the period or place.
5. Design the Costumes. Have the rest of the students draw sketches of the costume designs for each primary character, make sure that they include costume changes for that character throughout the play. They must justify in one written page every decision that they make. They should bring in swatches of fabric stapled to their drawings.
6. All student design teams present their ideas to the class scene by scene.